#### **CONTACTS:**

Director of Technical Production	Pasquale DelVillaggio	production@austintheatre.org
Director of Stage Production	DeAnna D'Egidio	production@austintheatre.org

#### STAGE:

Depth:	20' (apron edge to black curtain)
Width:	40'4" (wall to wall)
	34'4" (between steps to house DSL and DSR)
Height:	2' 3.5" (row A to stage floor)
Stage Edge to FOH Mix Position:	64'9"
Catwalk Height:	24' upstage x 2
	26' downstage
Stage Floor to Jump Floor:	7'3"

Stage Floor is 2x4 planking in a 2' x 2' configuration with foam padding and Masonite top, painted flat black.

### DRESSING ROOMS/REHEARSAL SPACE:

There are currently no dedicated onsite dressing rooms or rehearsal space.

### **LOAD IN:**

Back Alley is 10'0" wide at its most narrow.

The stage is 8'3" below street level.

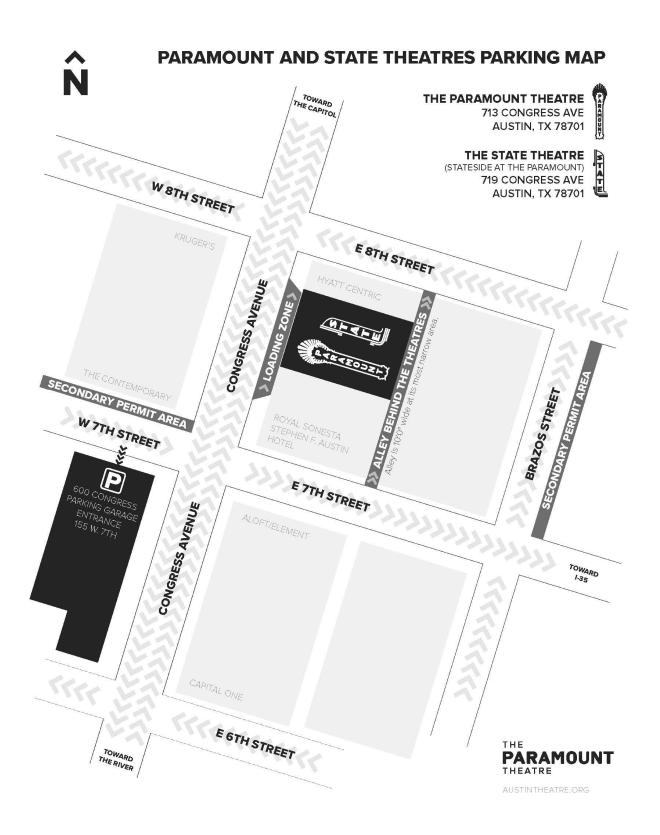
Access by stairs from back alley or from front lobby.

Alley Loading Door:	7'10" H x 7'11" W (8'3" above stage)
Lobby Front Door:	6′10.5″ H x 5′2″ W

Trucks: One truck can load/unload in the Alley (30-minute loading zone)

#### **PARKING:**

Parking is not available on site at the Theatre; however, reserved street parking is available in front of the venue with advance notice and approval through the City of Austin. Please see property and parking map on the next page.



## **SOFT GOODS:**

- 1 Bleached Muslin Cyc
- 1 Flat Black Traveller

## LIGHTING:

Console:	ETC Element 2
Dimmers:	120 – Strand CD80 Supervisor 2.4kW
	(1-99 on catwalk, 106-120 on stage level)
Instruments:	(58) ETC Source Four ellipsoidal bodies
	(6) 10 Degree
	(29) 19 Degree
	(18) 26 Degree
	(5) 36 Degree
	(1) 50 Degree
	(36) Par 64 bodies
	(10) 1kV Narrow
	(26) 1k Narrow
Spotlight:	Altman Voyager Short throw spotlight
House Lights:	Controlled from Element 2 console
Stage Pin Cables:	In addition to the house plot
	(4) 50'
	(20) 25'
	(20) 10'
	(4) 50' Edison
	(2) 100' Edison
Aux Power:	(8) 20A circuits on stage (2 SR and 6 USL)
Ladders:	16', 10' and 6'
Genie Lift:	AWP-30S (30' max)

## AUDIO:

Console:	Midas M32
	with its own dedicated wireless network
Main PA:	(1) Meyer USW 1-P Sub per side
	(2) Meyer UPA 2-P per side
	(2) Meyer UPM 1-P delays
Processing:	(2) dbx Drive Rack 260
Monitors:	(6) JBL PRX-612 – 12" powered
Playback:	Denon DN-C630 – CD Player
	1/8" stereo input cable
Audio Snake:	150' Horizon XLR – 24 inputs x 8 returns – snake head located SR
Microphones:	(6) Shure SM58

	(1) Shure SM58 with on/off switch
	(2) Shure SM57
	(5) Shure Beta 98 with drum mount
	(2) Sennheiser e609
	(1) Audix D6
	(2) Audio Tchnica 4041
	(2) Sennheiser e835 handheld wireless
Direct Input Boxes:	(4) Radial J48 – Active
	(4) Whirlwind IMP2 – Passive
	(2) Radial AV2 – Passive stereo
Mic Stands:	(8) K&M 210/9 – Tall tripod w/boom
	(4) K&M25900 – short tripod w/boom
	(3) Atlas straight w/round base
Comm:	ClearCom MS-702 – 2 channel base station
	(5) RS – 602 2 Channel belt packs

## DCP PROJECTION

Projector:	Christie CP2220
Lens:	Christie Lens 1.25-1.83:1
Throw:	46'
Screen:	Draper Paragon 24' x 18' wide (1.33:1)
Scaler:	Barco ACS2048
Server:	GDC SX-2000
Video Inputs:	(1) SDSDI per SMPTE 259M-C (NTSC/PAL res.) and HDSDI per SMPTE 292M (HDTV) (2) DVI – I Inputs per DDWG 1.0
	-HDCP Support
	(1) Analog input on HD-15 VGA connector -Supports both YUV and RGBHV
	(1) Analog input on BNC Connectors (5)
	-Supports both YUV and RGBHV
	-10 bits/color sampling (1:1 sampling up to 1600x1200 @60 Hz)
	(1) Composite NTSC/PAL Video (CVBS) on a BNC connector
	(1) Encoded NTSC/PAL Y/C Video on 4-pin mini-DIN connector
Audio Processor:	Dolby CP-750
Audio Inputs:	(1) DB25 – 4xAES
	(2) BNC – AES digital coaxial
	(1) Optical Input
	(1) Analog 5.1 (L, C, R, Ls, Rs, Sw) on (6) XLR
	(1) Non-sync analog on (2) RCA
Speakers: L	(2) Meyer UPA 2-P
С	(2) Meyer UPQ 2-P
R	(2) Meyer UPA 2-P
SW	(2) Meyer X-800 C

Surround	(6) Meyer HMS-10 – (3) per side
Playback:	OPPO BDP-103 Blu-Ray
	Sony BDP-S580 Blu-Ray
Monitors:	32" Vizio E32 Confidence Monitor
Cables & Adapters:	(1) Decimator HX (HDMI to SDI)
	(2) Decimator LX (HDMI to SDI)
	(3) HDMI 6' Cable
	(2) VGA 100'
	(2) VGA 50'
	(1) VGA 6'

<sup>\*\*</sup>ALL MACS MUST BRING THEIR OWN ADAPTOR\*\*